## eedback

We're on the internet, so don't be strangers. You can contact us at the following address:

tonio@mpx.com.au

You can also contact us via regular mail:

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## **Bug Reports**

We are interested in hearing about any bugs you find in POD (either the scenario or the software) so that we can stomp them. The game you see now is intended to serve as a robust engine for future releases spanning other scenarios and genres (assuming there's demand).

If POD crashes and you have Macsbug installed it will probably generate an error log. If you hear a cuckoo clock sound, POD has detected and logged a scripting error in a text file called "parse.errors". You can find out your location by typing "gps" in a speech balloon (this information can be valuable for debugging mapping errors).

## Feature Requests

We are interested in your ideas for additional features, although POD has plenty of features as it is (too many, in fact). If you do send us such requests, please tell us how important the request is to you. (E.g. would you pay more money for it, or is it just something that would be nice if it were easy to add?)

## Comments

Any comments are of course welcome, although we reserve the right to respond in the spirit in which they are sent.